



LANCE SULLIVAN

⚡ MYTHOS • 1 🎭 LOGOS • 3



HOW TO PLAY

When you take action as your character:

- 1 **DESCRIBE YOUR ACTION**
- 2 **CHOOSE A MOVE** that matches the action you are taking.

CHANGE THE GAME
Give an advantage or remove disadvantage

FACE DANGER
Avoid harm or resist a malign influence

HIT WITH ALL YOU'VE GOT
Hurt someone in the worst way you can

SNEAK AROUND
Act discretely or deceptively

CONVINCE
Get someone to do something they wouldn't

GO TOE TO TOE
Fight someone for control over something

INVESTIGATE
Get answers or gain useful information

TAKE THE RISK
Perform a feat of daring

- 3 **CHOOSE TAGS** relevant to your action:

EACH POWER = TAG

+1 POWER

EACH WEAKNESS = TAG

-1 POWER

+1 ATTENTION

EACH STORY = TAG

+1/-1 POWER

- 4 **APPLY STATUSES**

HIGHEST HELPFUL STATUS

ADD TIER TO POWER

HIGHEST IMPEDING STATUS

SUBTRACT TIER FROM POWER

- 5 **ROLL + POWER**

Roll two City of Mist (or six-sided) dice and add your Power. If your total score is:

6 OR LESS > MISS
THE MC MAKES A MOVE

7 TO 9 > HIT
SUCCESS, WITH COMPLICATIONS

10 OR MORE > HIT
GREAT SUCCESS!

Look at the move description for the exact outcome.

✓✓✓ **IMPROVEMENT** When you mark three Attention on a theme, reset its Attention to zero and choose one improvement for that theme:

✗ CHOOSE A NEW POWER TAG OR ✗ UNLOCK THE THEME IMPROVEMENT

TAG COMBOS

BREAK INTO A SEALED CRIME SCENE

Sneak Around
Investigative reporter +
Lockpicking
POWER 2

SHIELD THE INNOCENT

Take the Risk
Spectral armor +
Shield to match +
Sorrow for the victims
POWER 3

CHARGE AT THE ENEMY

Hit With All You've Got
SA beat-up old Mustang +
The lance of honor
POWER 2

RESIST BEING TAKEN BY EMOTION

Face Danger
Reality check +
Saves my butt every time
POWER 2

LANCE SULLIVAN IS A CITY OF MIST RPG CHARACTER, AVAILABLE AT CITYOFMIST.CO

Bastion

IMAGINARY KNIGHT

ATTENTION FADE

Mystery:

"WHO IS MY DULCINEA?"

Like the legendary knight wannabe, Don Quixote, Sullivan can dream up knightly armor and weaponry. However, because they are figments of his imagination, they appear as spectral apparitions rather than tangible objects.

POWER TAGS

Spectral armor
Shield to match
The lance of honor

NEW POWER TAG OPTIONS

- In defense of love
- Fighting for justice
- Stronger against magical things

WEAKNESS TAGS

Delusional

THEME IMPROVEMENT

■ Sacrifice

When you get a hit on Face Danger, you can always choose to extend the outcome to one person or object around you that you can protect, at the cost of exposing yourself. On a 10+, they take no status and you take the status with -1 tier. On 7-9, they take the status with -1 tier and you take the full status.

Routine

SEARCHING FOR THE LOST

ATTENTION CRACK

Identity:

"THE PEOPLE OF THIS NEIGHBORHOOD DESERVE TO KNOW"

Sullivan has been a reporter since he lost everything when his neighborhood was devastated by a freak flood (now sunk under the pond by Lakeside Drive). He covers stories about people who vanished, making a meager living out of it.

POWER TAGS

Investigative reporter
Lockpicking
Sorrow for the victims

NEW POWER TAG OPTIONS

- Steely determination
- Every nook and cranny
- A modest paycheck

WEAKNESS TAGS

Reluctant witnesses

THEME IMPROVEMENT

■ Incidental Shuteye

When you have some downtime, if you do not choose to recover all your burnt tags, you still recover one burnt tag.

Defining Relationship

MY SANCHO PANZA

ATTENTION CRACK

Identity:

"IF IT WASN'T FOR HIM, I'D BE DEAD"

Alejandro Sánchez is Sullivan's podgy partner and photographer. Sánchez is a Sleeper who has no idea about Sullivan's abilities, but he cares very much for his tall friend's wellbeing.

POWER TAGS

Saves my butt every time
Reality check
Long unbreakable speeches

NEW POWER TAG OPTIONS

- Has just the tool I need
- Unwavering faith
- Shared fate

WEAKNESS TAGS

Ignore his warnings

THEME IMPROVEMENT

■ Back-to-Back

Once per session, when you make a move with the object of your defining relationship at your side, you can trade a miss result for a 7-9.

Possessions

RETRO RENEGADE

ATTENTION CRACK

Identity:

"I BELIEVE IN GOOD OLE', TRIED AND TRUE PIECES OF EQUIPMENT."

Sullivan is a typical old-school reporter, wearing a worn-out leather jacket and driving an old beat-up Mustang - with a trusty old shotgun in the back seat.

POWER TAGS

A beat-up old Mustang
A worn-out leather jacket
A sawed-off shotgun

NEW POWER TAG OPTIONS

- Trunk full of surprises
- Old Quarter office space
- Tuned-up motor

WEAKNESS TAGS

Wear and tear

THEME IMPROVEMENT

■ Quartermaster

Once per scene, you can let another player use a power tag from this theme, provided that tag describes an item or thing that can be given, and that you can reasonably give it to them (or could have previously given it to them). You do not need to make the Change The Game move to do so.